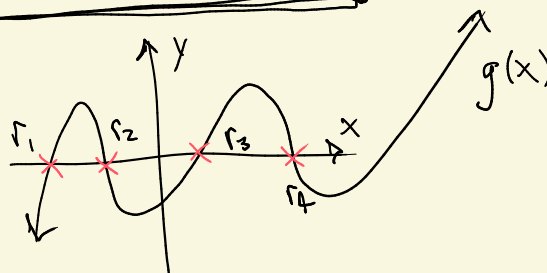


Quiz 5 (?) Review / Notes

① Find the roots to

Roots $\leftrightarrow f(d) = 0$

$$f(d) = (d - \alpha)(d - \beta)$$



$f(d) = d^2 - \alpha d - \beta d + \alpha\beta$

\Rightarrow quadratic formula

$$g(x) = (x - r_1)(x - r_2)(x - r_3)(x - r_4)$$

Three things to "aim for"

example $(ab = 0 \Rightarrow a = 0 \text{ or } b = 0)$

non-example $(ab = c \Rightarrow a = c \text{ or } b = c)$

1) $g(x) = (x - r_1)(x - r_2)(x - r_3)(x - r_4) = 0$

ex $\rightarrow g(x) = (x - 2)(x - 3)(x - 12)(x + 4)$

$x - r_1 = 0$ or $x - r_2 = 0$ or ...

$a = 3, b = 4 \Rightarrow 3 \cdot 4 = 12 = c$

2) $g(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$

ex $g(x) = 7x^3 + 4x^2 + x - 10$

3) $g(x) = (ax^2 + bx + c) \left(\text{other stuff of forms 1 or 2} \right)$

Solution

multiplies to $x^2 + \dots$

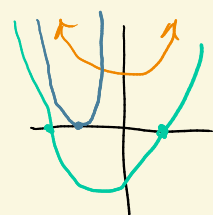
$$f(x) = (x - \alpha)(x - \beta) = 0$$

input

$\Rightarrow d - \alpha = 0 \text{ or } d - \beta = 0$

$\Rightarrow d = \alpha \text{ or } d = \beta$

$\Rightarrow \text{roots}(f) = \{\alpha, \beta\}$



How to check?

$$\text{roots}(f) = \{\alpha, \beta\}$$

$$\Rightarrow \begin{matrix} f(\alpha) = 0 & \checkmark \\ f(\beta) = 0 & \checkmark \end{matrix}$$

$$\begin{aligned} \Rightarrow f(\alpha) &= (\alpha - \alpha)(\alpha - \beta) \\ &= \underbrace{0}_{0} \cdot \underbrace{(\alpha - \beta)}_{?} \\ &= 0 \cdot ? \\ &= 0 \end{aligned}$$

$$\begin{aligned} \Rightarrow f(\beta) &= (\beta - \alpha)(\beta - \beta) \\ &= ? \cdot 0 \\ &= 0 \end{aligned}$$

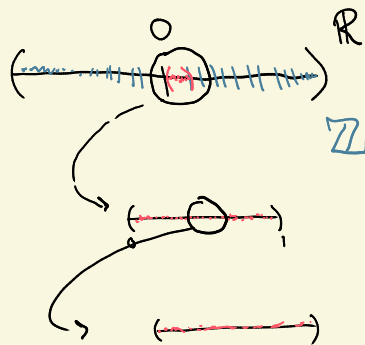
Evidence vs proof

Evidence

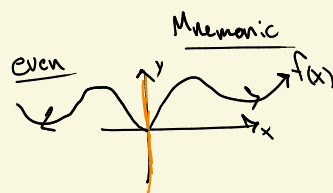
• Graphs



• Tables

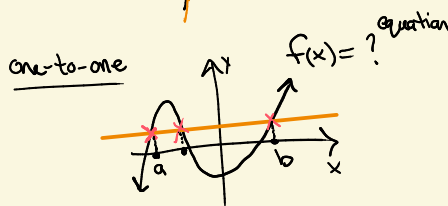


• Calculators



• Mnemonics

(symmetry of graph)



Proof

• Algebra!

• Definitions

Definitions

$$f(-x) = f(x)$$

$$\begin{matrix} f(a) = f(b) \\ \vdots \\ a = b \end{matrix}$$

Note on Optimization Problems

Be systematic!!

1) (Always) Draw a schematic picture, name thing

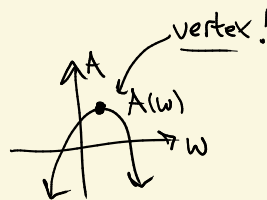
- 2) Declare your objective function (Ex $A(w, h) = w \cdot h$)
- 3) Declare your constraint function (Ex $F(w, h) = \begin{cases} 2w + 2h \\ 100 \text{ ft} \end{cases}$)

4) Solve constraint for one variable, then substitute into objective

$$\begin{aligned} \underline{h} = g(w) & \quad \rightarrow \quad A(w, \underline{h}) = A(w, g(w)) \quad] \text{ one variable} \\ \begin{aligned} 2w + 2h &= 100 \\ h = g(w) &= \frac{100 - 2w}{2} \end{aligned} & \quad \rightarrow \quad \begin{aligned} A(w, g(w)) &= w \cdot g(w) \\ &= w \left(\frac{100 - 2w}{2} \right) \quad] \text{ only } w \text{ appears!} \end{aligned} \end{aligned}$$

5) Apply optimization tools

(Ex: vertex of a parabola)

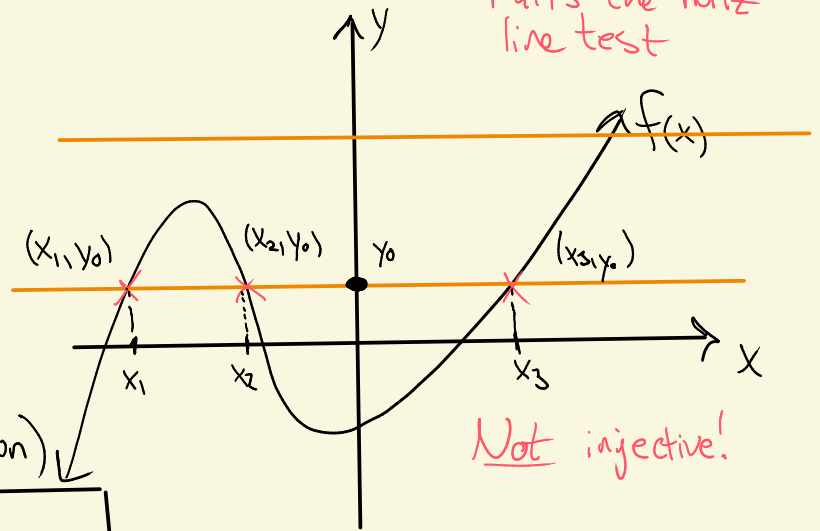


Injectivity / "One-to-one"

Mnemonic: Horizontal line test

f is ^(one-to-one) injective iff f passes the horiz. line test

(passes means only 1 intersection)



Def: f is injective iff

$$f(x_1) = f(x_2) \dots \Rightarrow x_1 = x_2$$

Slogan: Every output only comes from one unique input
 $y_0, f(x_1), f(x_2)$ x_1, x_2

⚠ Easy to confuse with the vertical line test!
(Checks if f is a function)

Slogan: Every input gets mapped to a unique output